

PE - Knowledge Organiser

Year 2 - Target Games - Summer 1

Links to the PE National Curriculum

- Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others. They should be able to engage in competitive (both against self and against others) and co-operative physical activities, in a range of increasingly challenging situations.
- Pupils should be taught to master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities.

Key Skills: Physical

- Rolling
- Kicking
- Throwing
- Catching
- Tracking

Key Skills: S.E.T

- Social: Co-operation
- Social: Communication
- · Social: Keeping others
- safe Emotional:
- Perseverance Emotional: Challenging myself
- Thinking: Identifying how to improve
- Thinking: Transferring skills

Examples of games that use sending and receiving skills

Target Games Golf

> Boules Boccia

New Age Kurling Dodgeball Net & Wall Tennis Volleyball

Volleyball Badminton Striking & Fielding Rounders Cricket

Baseball

Invasion
Hockey
Netball
Football
Tag Rugby
Handball
Basketball

Key Vocabulary:

- track
- sen

accurate

- target
- o control
- release

receive

Powerful Knowledge

Track: To track is when a player moves their body to get in line with a ball that is coming towards them.

Send: To pass to someone using either your hands, feet or an object.

Receive: To collect or stop a ball that is sent to you using either your hands, feet or an object.